**Teacher dialogues**

**Assignment Collection**

Teacher: Hey, "Player," can I ask a favor of you?

**Player Choice:**

Yes

No

**If Yes:**

Player: Sure, "sir/ma'am," what do you need?

Teacher: One of your classmates didn’t hand in their assignment today. Could you go find them and get it for me?

Player: Sure. (Conversation ends, quest starts)

**If No:**

Player: Sorry, but I have to go somewhere, "sir/ma'am."

Teacher: Okay, that's not an issue then. (Conversation ends)

**Absent Class Quest**

Teacher: Hey, "Player," I need help with one of your classmates. Could you assist me?

**Player Choice:**

Yes

No

**If Yes:**

Player: Sure, I'll help out. What do you need?

Teacher: "Classmate's name" is absent from class again. Could you find them and tell them to come to class?

Player: Okay, I can do that. I think I saw them on the way into school today.

**If No:**

Player: Sorry, "sir/ma'am," I don't want to do that.

Teacher: Oh, alright. Why, if I may ask?

Player: I'm not a snitch. (Conversation ends)

**Help Other Students**

Teacher: "Player," I need you to help "classmate" with their work. Can you do that?

**Player Choice:**

Yes

No

If Yes:

Player: Okay, that's fine. I'll go help them now.

Teacher: Thanks, "Player."

**If No:**

Player: Sorry, "sir/ma'am," I can't. I'm struggling with my own work.

Teacher: That's fine then. (Conversation ends)

**Follow-Up Dialogue**

Teacher: Hey, "Player," thanks for your help earlier. I have another favor to ask.

**Player Choice:**

Yes

No

**If Yes:**

Player: Sure, "sir/ma'am," what do you need this time?

Teacher: Remember the classmate whose assignment you collected? They still need some help understanding the material. Could you tutor them for a bit?

**Player Choice:**

Yes

No

**If Yes:**

Player: Sure, I can do that. Where should I find them?

Teacher: They should be in the class. Thanks again, "Player." Your help means a lot.

Player: No problem. (Conversation ends, quest continues)

**If No:**

Player: Sorry, "sir/ma'am," I’m a bit busy right now.

Teacher: That’s alright, I understand. Thanks anyway. (Conversation ends)

**If No to Initial Favor:**

Player: I’m sorry, "sir/ma'am," I can't help right now.

Teacher: No worries. I appreciate you considering it. (Conversation ends)

**New Quest: Tutoring a Classmate**

Player: Hi, "classmate name." The teacher asked me to help you with the material. Do you have any questions?

Classmate: Oh, hey "Player." Yeah, I'm struggling with the last chapter. Can you explain it to me?

Player: Sure, let’s go over it together. (Conversation ends and quest is complete)